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# CS505MUP - December 16, 2021

Item # CS505MUP was discontinued on December 16, 2021. For informational purposes, this is a copy of the website content at that time and is valid only for the stated product.

# POLARIZATION CAMERA WITH 5.0 MP MONOCHROME CMOS SENSOR

- Polarization-Sensitive Monochrome CMOS Camera
- On-Chip Wire Grid Polarizer Array
- High Quantum Efficiency & Low <2.5 e<sup>-</sup> Read Noise
- C-Mount Compatible with 2/3" Optical Format



CS505MUP Monochrome Polarization Camera

Applications

· Materials Inspection

Contrast Improvement

Transparent Material

Surface Reflection Reduction

Stress Inspection

Flaw Detection

Detection

Depth Mapping



ThorCam software showing the calculated azimuth / angle of linear polarization (AoLP) of plastic safety goggles using the CS505MUP camera and polarized light. The captured image has a pseudocolor effect applied as a visualization aid. Click here to download the full-resolution image and see the Polarization

# Hide Overview

# OVERVIEW

# Features

 Monochrome 5.0 MP CMOS Sensor with Integrated 4-Directional Wire Grid Polarizer Arrav

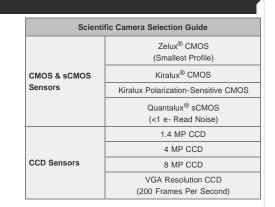
kiralux

- High Quantum Efficiency: 72% from 525 to 580 nm (Typical)
- 3.45 µm x 3.45 µm Pixel Size
- Fan-Free, Passive Thermal Management Reduces Dark Current
- Without Vibration and Image Blur <2.5 e<sup>-</sup> RMS Read Noise
- (Unprocessed Images)
- Triggered and Bulb Exposure Modes
- Global Shutter
- USB 3.0 Interface
- ThorCam<sup>™</sup> Software for Windows<sup>®</sup> 7 and 10 Operating Systems
- · Available Polarization Imaging Modes:
  - Intensity (Optical Power) / Stokes Vector S0
  - Degree of Linear Polarization (DoLP; Shown in the Video Below)
  - Azimuth / Angle of Linear Polarization (AoLP; Shown in the Screenshot Above)
  - Unprocessed (Raw)
  - QuadView (Unprocessed, Separated by Polarization)
- · SDK and Programming Interface Support:
  - C, C++, C#, Python, and Visual Basic .NET APIs
  - LabVIEW, MATLAB, and uManager Third-Party Software
- · Azimuth Orientation Engraved on Housing
- SM1-Threaded (1.035"-40) Aperture with Adapter for Standard C-Mount (1.000"-32)
- · Compatible with 30 mm Cage System
- 1/4"-20 Tapped Holes for Post Mounting

Thorlabs' Polarization-Sensitive Kiralux® Camera features a 5.0 MP monochrome CMOS sensor with a polarizer array. The wire grid polarizer array is comprised of a repeating pattern of polarizers (0°, 45°, -45°, and 90° transmission axes) and is present on the sensor chip between the microlens array and the photodiodes. The integrated polarizer array and software image processing enable the creation of images that illustrate degree of linear polarization (DoLP), azimuth, and intensity at the pixel level. These features enable many advanced techniques using polarization, for example: stress-induced birefringence detection, surface reflection reduction, materials inspection. The housing features engraved references for the polarization azimuth for ease of alignment.

Click here to view a full-resolution still frame. This video of degree of linear polarization (DcLP, shown with false color) depicts the bending of a plastic handle imaged by our CSS05MUP polarization camera and illuminated by polarized light. 16-bit images like the full-resolution image above may be viewed using ThorCam, ImageJ, or other scientific imaging software. They may not be moving objects. The compact housing has been engineered to

The camera also offers extremely low read noise and high sensitivity for demanding imaging applications. The global shutter captures the





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General Manager, Thorlabs Scientific Imaging displayed correctly in general-purpose image viewers.

current without the need for a cooling fan or thermoelectric cooler.

The approximate axial position of the sensor is indicated by the engraved line on top of the camera body. Each CMOS camera includes a USB 3.0 interface for compatibility with most computers. Included with each camera is our ThorCam software for use with Windows 7 and 10 operating systems. Developers can leverage our full-featured API and SDK. Visit the Thorcam Software page to download the latest software, firmware, and programing interfaces.

The camera aperture has SM1 (1.035"-40) threading for compatibility with Ø1" Lens Tubes and SM1-Threaded Adapters; an adjustable C-Mount (1.000"-32) adapter is factory installed for out-of-the-box compatibility with many microscopes, machine vision camera lenses, and C-Mount extension tubes. A replacement C-Mount adapter, SM1A10A, is available separately below. Each monochrome camera features a protective window. This window can be removed and replaced with another Ø25 mm or Ø1" optic up to 1.27 mm thick when using the camera's C-mount adapter. Without this adapter, the maximum filter thickness is 4.4 mm.

Four 4-40 tapped holes provide compatibility with our 30 mm cage system. Two 1/4"-20 tapped holes on opposite sides of the housing are compatible with imperial Ø1" pedestal or pillar posts. The combination of flexible mounting options and compact size makes these CMOS cameras the ideal choice for integrating into custom-built imaging systems as well as those based on commercial microscopes.

### **Camera Mounting Features**



Click to Enlarge Removing the C-Mount adapter and locking ring exposes the SM1 (1.035"-40) threading that can be used for custom assemblies using standard Thorlabs components.



Click to Enlarge A compact scientific camera with an MVL50M23 Machine Vision Lens installed.



Click to Enlarge An SM1 Lens Tube installed using the SM1-threaded aperture.



Click to Enlarge Four 4-40 tapped holes allow 30 mm Cage System components to be attached to the camera. Pictured is our CP13 Cage Plate with C-Mount Threading.

# Hide Specs

em #	CS505MUP
ensor Type	Monochrome CMOS with Wire Grid Polarizer Array
ffective Number of Pixels Horizontal x Vertical)	2448 x 2048
maging Area (Horizontal x Vertical)	8.4456 mm x 7.0656 mm
ixel Size	3.45 µm x 3.45 µm
Optical Format	2/3" (11 mm Diagonal)
lax Frame Rate	35 fps (Full Sensor)
DC <sup>b</sup> Resolution	12 Bits
ensor Shutter Type	Global
Peak Quantum Efficiency	72% from 525 to 580 nm (Typical)
ead Noise	<2.5 e <sup>-</sup> RMS <sup>c</sup>
ull Well Capacity	≥10 000 e⁻
xposure Time	0.027 ms to 14235 ms in ~0.013 ms Increments
ertical and Horizontal Digital Binning	1 x 1 to 16 x 16
egion of Interest (ROI)	260 x 4 Pixels <sup>d</sup> to 2448 x 2048 Pixels, Rectangular
ynamic Range	Up to 71 dB
ens Mount	C-Mount (1.000"-32)
Iounting Features	Two 1/4"-20 Taps for Post Mounting 30 mm Cage Compatible
emovable Optic	Window, R <sub>avg</sub> < 0.5% per Surface (400 - 700 nm)
ISB Power Consumption	3.6 W @ 35 fps (Full Sensor ROI)
mbient Operating Temperature	10 °C to 40 °C (Non-Condensing)
storage Temperature	0 °C to 55 °C

Apphotodiodes. Please see the lower right diagram for more information.

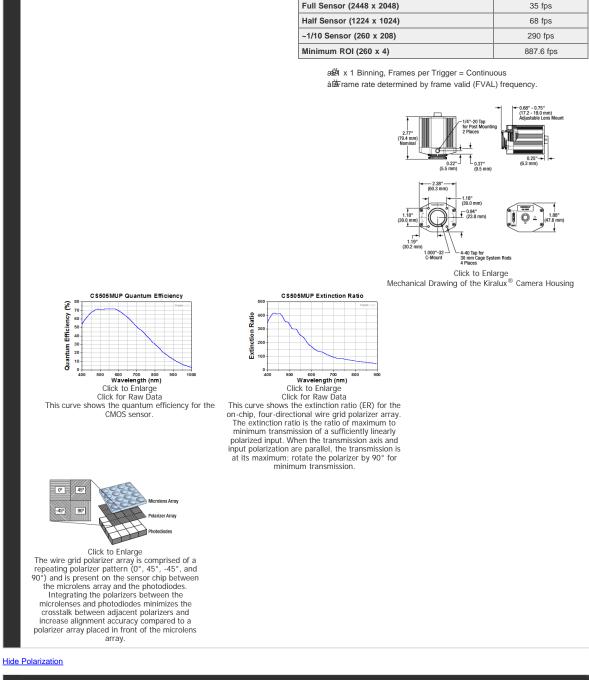
àBADC = Analog-to-Digital Converter

& AF or Unprocessed Images

åÈÁWhen Binning at 1 x 1

Example Frame Rates at 1 ms Exposure Time<sup>a,b</sup> Region of Interest

Frame Rate



# POLARIZATION

# **Polarization Features**

- · CMOS Sensor with Integrated 4-Directional Wire Grid Polarizer Array ThorCam<sup>™</sup> Software Polarization Imaging Modes:
  - Intensity (Optical Power) / Stokes Vector S0
    - Degree of Linear Polarization (DoLP)
    - Azimuth / Angle of Linear Polarization (AoLP)
    - Unprocessed (Raw)
    - QuadView (Unprocessed, Separated by Polarization)

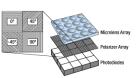
The CS505MUP polarization camera's image sensor incorporates an integrated, linear micropolarizer array to detect the linear polarization states

within the image. Integrating the polarizers between the microlenses and photodiodes minimizes crosstalk and increases alignment accuracy between the polarizer orientations and their respective pixels compared to a polarizer array placed in front of the microlens array. The polarizer array is composed of wire grid polarizers fabricated directly on the sensor and arranged in a mosaic pattern, as shown in the drawing to the far right. These polarizers consist of an array of parallel metallic wires that transmit radiation with an electric field vector perpendicular to the wire and reflect radiation with the electric field-vector parallel to the wire, as illustrated in the drawing above. Each pixel is covered with one of four linear polarizers with orientations of -45°, 0°, 45°, or 90°. These pixel values are then used to compute the three polarization parameters for the light incident at every pixel: intensity, degree of linear polarization, and azimuth.

The images below depict the hinge on a pair of plastic safety glasses and reflection reduction on a vehicle windshield. The upper left image was acquired in intensity mode, while the upper right and lower left software screenshots were taken in DoLP and azimuth image modes. Refer to the ThorCam user guide (included with the software documentation or accessible through the Support Docs ( 🚔) icon below) for more information on operating the polarization camera and interacting with polarization images. Note that images are saved in the image type selected and include any processing that the image type applies. Save



Click to Enlarge Wire grid polarizers transmit radiation with an electric field vector perpendicular to the wire and reflect radiation with the electric field-vector parallel to the wire



Click to Enlarge The four-directional wire grid polarizer array is present on the sensor chip between the microlens array and the photodiodes

images in Unprocessed or QuadView modes if separate processing is necessary.

Note that high-bit-depth images like the full-resolution images available for download below may be viewed using ThorCam, ImageJ, or other scientific imaging software. They may not be displayed correctly in general-purpose image viewers.



Click to Enlarge Intensity Image of Hinge on a Pair of Plastic Glasses Click Here to View the Full-Resolution Image



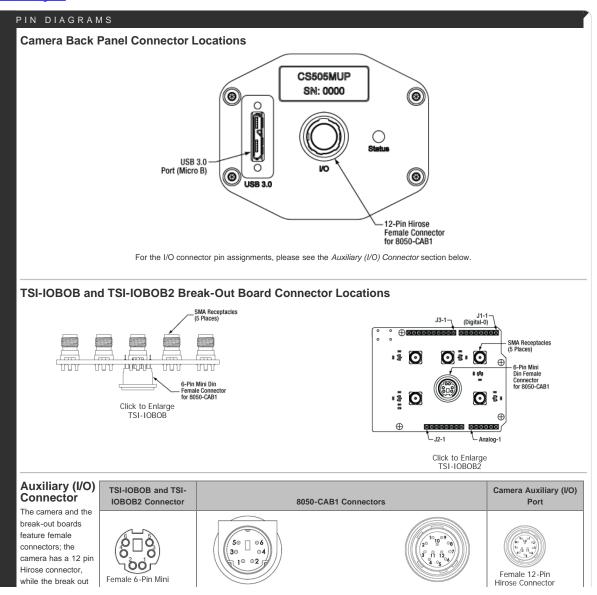
Click to Enlarge ThorCam Screenshot of Azimuth View Click Here to View the Full-Resolution Image

Hide Pin Diagrams



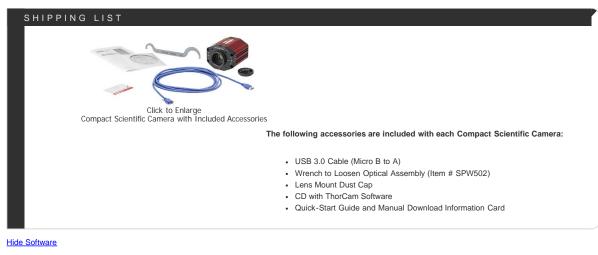
Click to Enlarge ThorCam Screenshot of Degree of Linear Polarization View Click Here to View the Full-Resolution Image





1, 2, 3, 5, connector	connector. CAB1 ures male co and 6 are ea housing. To	ach connected to access one of th	Male 6-Pin Mini Din Male Connector (TSI-IOBOB end of Cable) ends: a 12-pin connector for connecting to the camera the center pin of an SMA connector on the break-out b e I/O functions not available with the 8050-CAB1, the u ompliance; additional details are provided in the camera	boards, while pin 4 (ground) is conner user must fabricate a cable using shi	cted to each SMA
Camera I/O Pin #	TSI- IOBOB and TSI- IOBOB2 Pin #	Signal	D	escription	
1	-	GND	The electrical grou	und for the camera signals.	
2	-	GND	The electrical grou	und for the camera signals.	
3	-	GND	The electrical grou	und for the camera signals.	
4	6	STROBE_OUT (Output)	An LVTTL output that is high during the actual sensor It is typically used to synchronize an ext	•	
5	3	TRIGGER_IN (Input)	An LVTTL input used to trigger exposures. Transition state as selected in The	ns can occur from the high to low sta orCam; the default is low to high.	te or from the low to high
6	1	LVAL_OUT (Output)	Refers to "Line Valid." It is an active-high LVTTL sign returns low during the inter-line period between eac		
7	-	OPTO I/O_OUT STROBE (Output)	This is an optically isolated output signal. The user m 2.5 V to 20 V. The pull-up resistor must limit the curre the STROBE_OUT signal, which		It signal present on pin 7 is
8	-	OPTO I/O_RTN	This is the return connection for the OPTO I/O_OUT connected to the pull-up source for OPTO I/O_		
9	-	OPTO I/O_IN (Input)	This is an optically isolated input signal used to trigger to 10 V. An internal series resis	exposures. The user must provide a stor limits the current to <50 mA at 1	*
10	4	GND	The electrical grou	und for the camera signals.	
11	-	GND	The electrical grou	und for the camera signals.	
12	5	FVAL_OUT (Output)	Refers to "Frame Valid." It is a LVTTL output that is hi	igh during active readout lines and re	turns low between frames.

# Hide Shipping List



# SOFTWARE

# ThorCam™

ThorCam is a powerful image acquisition software package that is designed for use with our cameras on 32- and 64-bit Windows<sup>®</sup> 7 or 10 systems. This intuitive, easy-to-use graphical interface provides camera control as well as the ability to acquire and play back images. Single image capture and image sequences are supported. Please refer to the screenshots below for an overview of the software's basic functionality.

Application programming interfaces (APIs) and a software development kit (SDK) are included for the development of custom applications by OEMs and developers. The SDK provides easy integration with a wide variety of programming languages, such as C, C++, C#, Python, and Visual Basic .NET. Support for third-party software packages, such as LabVIEW, MATLAB, and µManager\* is available. We also offer example Arduino code for integration with our TSI-IOBOB2 Interconnect Break-Out Board.

\*µManager control of 1.3 MP Kiralux cameras is not currently supported.

	Recommended System Requirements <sup>a</sup>
Operating System	Windows <sup>®</sup> 7 or 10 (64 Bit)

	Processor (CPU) <sup>b</sup>	≥3.0 GHz Intel Core (i5 or Higher)
	Memory (RAM)	≥8 GB
	Hard Drive <sup>c</sup>	≥500 GB (SATA) Solid State Drive (SSD)
	Graphics Card <sup>d</sup>	Dedicated Adapter with ≥256 MB RAM
	Motherboard	USB 3.0 (-USB) Cameras: Integrated Intel USB 3.0 Controller or One Unused PCIe x1 Slot (for Item # USB3-PCIE) GigE (-GE) Cameras: One Unused PCIe x1 Slot
	Connectivity	USB or Internet Connectivity for Driver Installation
	for demanding app Intel Core i3 proce We recommend a On-board/integrate	essors and mobile versions of Intel processors may not satisfy the requirements. solid state drive (SSD) for reliable streaming to disk during image sequence storage. ed graphics solutions present on Intel Core i5 and i7 processors are also acceptable.
Software		cample Arduino Code for TSI-IOBOB2 pard
Version 3.6.0	Clic	ck the button below to visit the download page for the sample
Click the button below to visit the ThorCam sof	tware pade.	luino programs for the TSI-IOBOB2 Shield for Arduino. Three nple programs are offered:
Software		<ul> <li>Trigger the Camera at a Rate of 1 Hz</li> <li>Trigger the Camera at the Fastest Possible Rate</li> <li>Use the Direct AVR Port Mappings from the Arduino to Monitor Camera State and Trigger Acquisition</li> </ul>
Click the I		ions to Explore ThorCam Features

# Camera Control and Image Acquisition

Camera Control and Image Acquisition functions are carried out through the icons along the top of the window, highlighted in orange in the image above. Camera parameters may be set in the popup window that appears upon clicking on the Tools icon. The Snapshot button allows a single image to be acquired using the current camera settings.

The Start and Stop capture buttons begin image capture according to the camera settings, including triggered imaging.

# Timed Series and Review of Image Series

The Timed Series control, shown in Figure 1, allows time-lapse images to be recorded. Simply set the total number of images and the time delay in between captures. The output will be saved in a multi-page TIFF file in order to preserve the high-precision, unaltered image data. Controls within ThorCam allow the user to play the sequence of images or step through them frame by frame.

# Measurement and Annotation

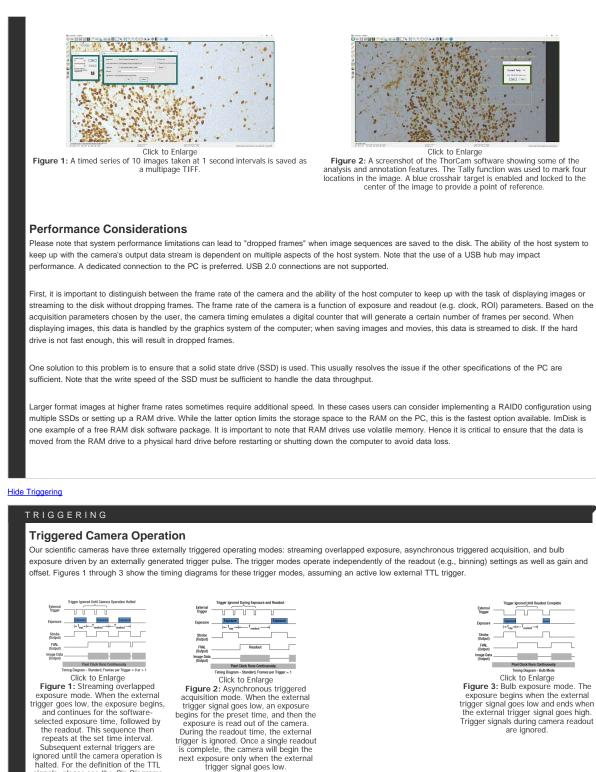
As shown in the yellow highlighted regions in the image above, ThorCam has a number of built-in annotation and measurement functions to help analyze images after they have been acquired. Lines, rectangles, circles, and freehand shapes can be drawn on the image. Text can be entered to annotate marked locations. A measurement mode allows the user to determine the distance between points of interest.

The features in the red, green, and blue highlighted regions of the image above can be used to display information about both live and captured images.

ThorCam also features a tally counter that allows the user to mark points of interest in the image and tally the number of points marked (see Figure 2). A crosshair target that is locked to the center of the image can be enabled to provide a point of reference.

# **Third-Party Applications and Support**

ThorCam is bundled with support for third-party software packages such as LabVIEW, MATLAB, and .NET. Both 32- and 64-bit versions of LabVIEW and MATLAB are supported. A full-featured and well-documented API, included with our cameras, makes it convenient to develop fully customized applications in an efficient manner, while also providing the ability to migrate through our product line without having to rewrite an application.



# Camera Specific Timing Considerations

signals, please see the Pin Diagrams tab.

Due to the general operation of our CMOS sensor cameras, as well as typical system propagation delays, the timing relationships shown above are subject to the following considerations:

- 1. The delay from the external trigger to the start of the exposure and strobe signals is typically 100 ns for all triggered modes (standard and PDX/Bulb).
- 2. For PDX/Bulb mode triggered exposures, in addition to the 100 ns delay at the start of the exposure, there is also a 13.72 µs integration period AFTER the falling edge of the external trigger. This is inherent in the sensor operation. It is important to note that the Strobe\_out signal includes the additional 13.72 µs integration time and therefore is a better representation of the actual exposure time. Our suggestion is to use the Strobe\_out signal to measure your exposure time and adjust your PDX mode trigger pulse accordingly.

# External Triggering

External triggering enables these cameras to be easily integrated into systems that require the camera to be synchronized to external events. The Strobe Output goes high to indicate exposure; the strobe signal may be used in designing a system to synchronize external devices to the camera exposure. External triggering requires a connection to the auxiliary port of the camera. We offer the 8050-CAB1 auxiliary cable as an optional accessory. Two options

be adjusted as follows:

are provided to "break out" individual signals. The TSI-IOBOB provides SMA connectors for each individual signal. Alternately, the TSI-IOBOB2 also provides the SMA connectors with the added functionality of a shield for Arduino boards that allows control of other peripheral equipment. More details on these three optional accessories are provided below.

Trigger settings are adjusted using the ThorCam software. Figure 4 shows the Camera Settings window, with the trigger settings highlighted with red and blue squares. Settings can

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- "Hardware Trigger" (Red Highlight) Set to "None": The camera will simply acquire the number of frames in the "Frames per Trigger" box when the capture button is pressed in ThorCam.
- Click to Enlarge Figure 4: The ThorCam Camera Settings window. The red and blue highlighted regions indicate the trigger settings as described in the text.
- "Hardware Trigger" Set to "Standard": There are Two Possible Scenarios:

   "Frames per Trigger" (Blue Highlight) Set to Zero or >1: The camera will operate in streaming overlapped exposure mode (Figure 1).
- "Frames per Trigger" Set to 1: Then the camera will operate in asynchronous triggered acquisition mode (Figure 2).
- "Hardware Trigger" Set to "Bulb (PDX) Mode": The camera will operate in bulb exposure mode, also known as Pulse Driven Exposure (PDX) mode (Figure 3).

In addition, the polarity of the trigger can be set to "On High" (exposure begins on the rising edge) or "On Low" (exposure begins on the falling edge) in the "Hardware Trigger Polarity" box (highlighted in red in Figure 4).

Example Camera Triggering Configuration using Scientific Camera Accessories

As an example of how camera triggering can be integrated into system control is shown in Figure 5. In the schematic, the camera is connected to the TSI-IOBOB2 break-out board / shield for Arduino using a 8050-CAB1 cable. The pins on the shield can be used to deliver signals to simultaneously control other peripheral devices, such as light sources, shutters, or motion control devices. Once the control program is written to the Arduino board, the USB connection to the host PC can be removed, allowing for a stand-alone system control platform: alternately, the USB connection can be left in place to allow for two-way communication between the Arduino and the PC. Configuring the external trigger mode is done using ThorCam as described above.

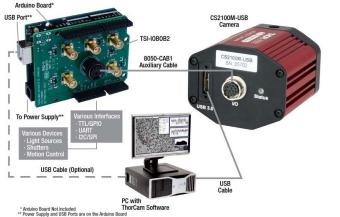


Figure 5: A schematic showing a system using the TSI-IOBOB2 to facilitate system integration and control. While the diagram shows the back panel of our Quantalux<sup>™</sup> sCMOS Camera, our Scientific CCD cameras can be used as well.

# Hide Insights

# INSIGHTS

# Insights into Mounting Lenses to Thorlabs' Scientific Cameras

Scroll down to read about compatibility between lenses and cameras of different mount types, with a focus on Thorlabs' scientific cameras.



- · Can C-mount and CS-mount cameras and lenses be used with each other?
- Do Thorlabs' scientific cameras need an adapter?
- . Why can the FFD be smaller than the distance separating the camera's flange and sensor?

Click here for more insights into lab practices and equipment.

### Can C-mount and CS-mount cameras and lenses be used with each other?

The C-mount and CS-mount camera system standards both include 1.000"-32 threads, but the two mount types have different flange focal distances (FFD, also known as flange focal depth, flange focal length, register, flange back distance, and flange-to-film distance). The FFD is 17.526 mm for the C-mount and 12.526 mm for the CS-mount (Figures 1 and 2, respectively).

Since their flange focal distances are different, the C-mount and CS-mount

components are not directly interchangeable. However, with an adapter, it is possible to use a C-mount lens with a CS-mount camera.

#### Mixing and Matching

C-mount and CS-mount components have identical threads, but lenses and cameras of different mount types should not be directly attached to one another. If this is done, the lens' focal plane will not coincide with the camera's sensor plane due to the difference in FFD, and the image will be blurry.

With an adapter, a C-mount lens can be used with a CS-mount camera (Figures 3 and 4). The adapter increases the separation between the lens and the camera's sensor by 5.0 mm, to ensure the lens' focal plane aligns with the camera's sensor plane.

In contrast, the shorter FFD of CS-mount lenses makes them incompatible for use with C-mount cameras (Figure 5). The lens and camera housings prevent the lens from mounting close enough to the camera sensor to provide an in-focus image, and no adapter can bring the lens closer.

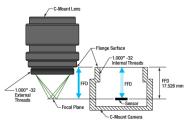
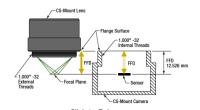




Figure 1: C-mount lenses and cameras have the same flange focal distance (FFD), 17.526 mm. This ensures light through the lens focuses on the camera's sensor. Both components have 1.000°-32 threads, sometimes referred to as "C-mount threads".



Click to Enlarge Figure 2: CS-mount lenses and cameras have the same flange focal distance (FFD), 12.526 mm. This ensures light through the lens focuses on the camera's sensor. Their 1.000°-32 threads are identical to threads on C-mount components, sometimes referred to as "Cmount threads."

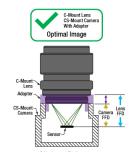
It is critical to check the lens and camera parameters to determine whether the components are compatible, an adapter is required, or the components cannot be made compatible.

# 1.000"-32 Threads

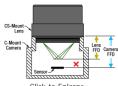
Imperial threads are properly described by their diameter and the number of threads per inch (TPI). In the case of both these mounts, the thread diameter is 1.000" and the TPI is 32. Due to the prevalence of C-mount devices, the 1.000"-32 thread is sometimes referred to as a "C-mount thread." Using this term can cause confusion, since CS-mount devices have the same threads.

### Measuring Flange Focal Distance

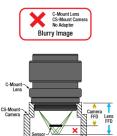
Measurements of flange focal distance are given for both lenses and cameras. In the case of lenses, the FFD is measured from the lens' flange surface (Figures 1 and 2) to its focal plane. The flange surface follows the lens' planar back face and intersects the base of the external 1.000"-32 threads. In cameras, the FFD is measured from the camera's front face to the sensor plane. When the lens is mounted on the camera without an adapter, the flange surfaces on the camera front face and lens back face are brought into contact.



Click to Enlarge Figure 4: An adapter with the proper thickness moves the C-mount lens away from the CS-mount camera's sensor by an optimal amount, which is indicated by the length of the purple arrow. This allows the lens to focus light on the camera's sensor, despite the difference in FFD. CS-Mount Lens C-Mount Camera Blurry Image



Click to Enlarge Figure 5: A CS-mount lens is not directly compatible with a C-mount camera, since the light focuses before the camera's sensor. Adapters are not useful, since the solution would require shrinking the flange focal distance of the camera (blue arrow).



Click to Enlarge Figure 3: A C-mount lens and a CS-mount camera are not directly compatible, since their flange focal distances, indicated by the blue and yellow arrows, respectively, are different. This arrangement will result in blurry images, since the light will not focus on the camera's sensor. Date of Last Edit: July 21, 2020

#### Do Thorlabs' scientific cameras need an adapter?

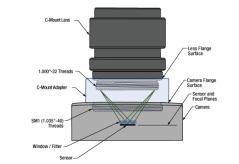
All Kiralux<sup>™</sup> and Quantalux<sup>®</sup> scientific cameras are factory set to accept C-mount lenses. When the attached C-mount adapters are removed from the passively cooled cameras, the SM1 (1.035"-40) internal threads in their flanges can be used. The Zelux scientific cameras also have SM1 internal threads in their mounting flanges, as well as the option to use a C-mount or CS-mount adapter.

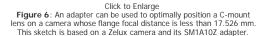
The SM1 threads integrated into the camera housings are intended to facilitate the use of lens assemblies created from Thorlabs components. Adapters can also be used to convert from the camera's C-mount configurations. When designing an application-specific lens assembly or considering the use of an adapter not specifically designed for the camera, it is important to ensure that the flange focal distances (FFD) of the camera and lens match, as well as that the camera's sensor size accommodates the desired field of view (FOV).

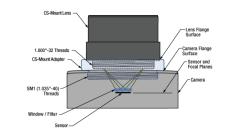
#### Made for Each Other: Cameras and Their Adapters

Fixed adapters are available to configure the Zelux cameras to meet Cmount and CS-mount standards (Figures 6 and 7). These adapters, as well as the adjustable C-mount adapters attached to the passively cooled Kiralux and Quantalux cameras, were designed specifically for use with their respective cameras.

While any adapter converting from SM1 to 1.000"-32 threads makes it possible to attach a C-mount or CS-mount lens to one of these cameras, not every thread adapter aligns the lens' focal plane with a specific camera's sensor plane. In some cases, no adapter can align these planes. For example, of these scientific cameras, only the Zelux can be configured for CS-mount lenses.









The position of the lens' focal plane is determined by a combination of the lens' FFD, which is measured in air, and any refractive elements between

the lens and the camera's sensor. When light focused by the lens passes through a refractive element, instead of just travelling through air, the physical focal plane is shifted to longer distances by an amount that can be calculated. The adapter must add enough separation to compensate for both the camera's FFD, when it is too short, and the focal shift caused by any windows or filters inserted between the lens and sensor.

### Flexiblity and Quick Fixes: Adjustable C-Mount Adapter

Passively cooled Kiralux and Quantalux cameras consist of a camera with SM1 internal threads, a window or filter covering the sensor and secured by a retaining ring, and an adjustable C-mount adapter.

A benefit of the adjustable C-mount adapter is that it can tune the spacing between the lens and camera over a 1.8 mm range, when the window / filter and retaining ring are in place. Changing the spacing can compensate for different effects that otherwise misalign the camera's sensor plane and the lens' focal plane. These effects include material expansion and contraction due to temperature changes, positioning errors from tolerance stacking, and focal shifts caused by a substitute window or filter with a different thickness or refractive index.

Adjusting the camera's adapter may be necessary to obtain sharp images of objects at infinity. When an object is at infinity, the incoming rays are parallel, and location of the focus defines the FFD of the lens. Since the actual FFDs of lenses and cameras may not match their intended FFDs, the focal plane for objects at infinity may be shifted from the sensor plane, resulting in a blurry image.

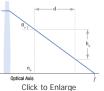
If it is impossible to get a sharp image of objects at infinity, despite tuning the lens focus, try adjusting the camera's adapter. This can compensate for shifts due to tolerance and environmental effects and bring the image into focus.

Date of Last Edit: Aug. 2, 2020

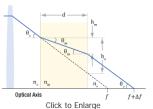
### Why can the FFD be smaller than the distance separating the camera's flange and sensor?

Flange focal distance (FFD) values for cameras and lenses assume only air fills the space between the lens and the camera's sensor plane. If windows and / or filters are inserted between the lens and camera sensor, it may be necessary to increase the distance separating the camera's flange and sensor planes to a value beyond the specified FFD. A span equal to the FFD may be too short, because refraction through windows and filters bends the light's path and shifts the focal plane farther away.

If making changes to the optics between the lens and camera sensor, the resulting focal plane shift should be calculated to determine whether the



Click to Enlarge Figure 8: A ray travelling through air intersects the optical axis at point *f*. The ray is  $h_o$  closer to the axis after it travels across distance *d*. The refractive index of the air is  $n_o$ .



**Figure 9**: Refraction causes the ray's angle with the optical axis to be shallower in the medium than in air  $(\theta_m \text{ vs. } \theta_o)$ , due to the differences in refractive indices  $(n_m \text{ vs. } n_o)$ . After travelling a distance *d* in the medium, the ray is only  $h_m$  closer to the axis. Due to this, the ray intersects the axis  $\Delta f$  beyond the *f* 

separation between lens and camera should be adjusted to maintain good alignment. Note that good alignment is necessary for, but cannot guarantee, an in-focus image, since new optics ma

introduce aberrations	and other effects resulting in unacceptable image quality. Equations for Calculating the Focal Shift ( $\Delta f$ )				
A Case of	Angle of Ray in Air, from Lens f-Number $(f/N)$	$\theta_o = \tan^{-1}\left(\frac{1}{2N}\right)$	]		
the Bends: Focal Shift	Change in Distance to Axis, Travelling through Air (Figure 8)	$h_o=d\tan\theta_o$			
Due to Refraction While	Angle of Ray to Axis, in the Medium (Figure 9)	$\theta_m = \sin^{-1} \left( \frac{n_o}{n_m} \sin \theta_o \right)$			
travelling through a	Change in Distance to Axis, Travelling through Optic (Figure 9)	$h_m = d \tan \theta_m$			
solid medium, a	Focal Shift Caused by Refraction through Medium	Exact Calculation	12		
ray's path is straight (Figure 8).	(Figure 9)	Paraxial Approximation	14		
Its angle					

Example of Calculating Focal Shift					
Known Information					
C-Mount FFD		f	17.526 mm		
Total Glass Th	ckness	d	~1.6 mm		
Refractive Inde	x of Air	n <sub>o</sub> 1			
Refractive Inde	x of Glass	n <sub>m</sub>	1.5		
Lens f-Number		f/N f/1.4			
Parameter to Calculate	Exact Equations	Paraxial Approximation			
θο	2	D°			
h <sub>o</sub>	0.57 mm				
θ <sub>m</sub>	13°				
h <sub>m</sub>	0.37 mm				
Δf	0.57 mm		0.53 mm		
$f + \Delta f$	18.1 mm		18.1 mm		

Object at

point.;

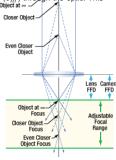
 $(\theta_o)$  with the optical axis is constant as it converges to the focal point (*f*). Values of FFD are determined assuming this medium is air.

When an optic with plane-parallel sides and a higher refractive index  $(n_m)$  is placed in the ray's path, refraction causes the ray to bend and take a shallower angle  $(\theta_m)$  through the optic. This

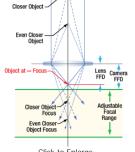
angle can be determined from Snell's law, as described in the table and illustrated in Figure 9.

While travelling through the optic, the ray approaches the optical axis at a slower rate than a ray travelling the same distance in air. After exiting the optic, the ray's angle with the axis is again  $\theta_o$  ,

the same as a ray that did not pass through the optic. However, the ray exits the optic farther away from the axis than if it had never passed through it. Since the ray refracted by the optic is farther away, it crosses the axis at a point shifted  $\Delta f$  beyond the other ray's crossing. Increasing the optic's thickness widens the separation between the two ravs, which increases  $\Delta f$ .



Click to Enlarge Figure 10: When their flange focal distances (FFD) are the same, the camera's sensor plane and the lens' focal plane are perfectly aligned. Images of objects at infinity coincide with one limit of the system's focal range.



Click to Enlarge Figure 11 : Tolerance and / or temperature effects may result in the lens and camera having different FFDs. If the FFD of the lens is shorter, images of objects at infinity will be excluded from the focal range. Since the system cannot focus on them, they will be blurry.

#### To Infinity and Beyond

It is important to many applications that the camera system be capable of capturing high-quality images

of objects at infinity. Rays from these objects are parallel and focused to a point closer to the lens than

rays from closer objects (Figure 9). The FFDs of cameras and lenses are defined so the focal point of rays from infinitely distant objects will align with the camera's sensor plane. When a lens has an adjustable focal range, objects at infinity are in focus at one end of the range and closer objects are in focus at the other.

Different effects, including temperature changes and tolerance stacking, can result in the lens and / or camera not exactly meeting the FFD specification. When the lens' actual FFD is shorter than the camera's, the camera system can no longer obtain sharp images of objects at infinity (Figure 11). This offset can also result if an optic is removed from between the lens and camera sensor.

An approach some lenses use to compensate for this is to allow the user to vary the lens focus to points "beyond" infinity. This does not refer to a physical distance, it just allows the lens to push its focal plane farther away. Thorlabs' Kiralux™ and Quantalux® cameras include adjustable C-mount adapters to allow the spacing to be tuned as needed.

If the lens' FFD is larger than the camera's, images of objects at infinity fall within the system's focal range, but some closer objects that should be within this range will be excluded. This situation can be caused by inserting optics between the lens and camera sensor. If objects at infinity can still be imaged, this can often be acceptable.

#### Not Just Theory: Camera Design Example

The C-mount, hermetically sealed, and TE-cooled Quantalux camera has a fixed 18.1 mm spacing between its flange surface and sensor plane. However, the FFD (f) for C-mount camera systems is 17.526 mm. The camera's need for greater spacing becomes apparent when the focal shift due to the window soldered into the hermetic cover and the glass covering the sensor are taken into account. The results recorded in the table beneath Figure 9 show that both exact and paraxial equations return a required total spacing of 18.1 mm.

Date of Last Edit: July 31, 2020

Hide Selection Guide

# SELECTION GUIDE

Thorlabs offers four families of scientific cameras: Zelux<sup>®</sup>, Kiralux<sup>®</sup>, Quantalux<sup>®</sup>, and scientific CCD. Zelux cameras are designed for general-purpose imaging and provide high imaging performance while maintaining a small footprint. Kiralux cameras have CMOS sensors in monochrome, color, NIR-enhanced, or polarizationsensitive versions and are available in compact, passively cooled housings; the CC505MU camera incorporates a hermetically sealed. TE-cooled housing. The polarization-sensitive Kiralux camera incorporates an integrated micropolarizer array that, when used with our



ThorCam™ software package, captures images that illustrate degree of linear polarization, azimuth, and intensity at the pixel level. Our Quantalux

monochrome sCMOS cameras feature high dynamic range combined with extremely low read noise for low-light applications. They are available in either a compact, passively cooled housing or a hermetically sealed, TE-cooled housing. We also offer scientific CCD cameras with a variety of features, including versions optimized for operation at UV, visible, or NIR wavelengths; fast-frame-rate cameras; TE-cooled or non-cooled housings; and versions with the sensor face plate removed. The tables below provide a summary of our camera offerings.

			Compact Scie	entific Cameras				
0	Zelux <sup>®</sup> CMOS		Kira	lux <sup>®</sup> CMOS			Quantalux <sup>®</sup> sCMOS	
Camera Type	1.6 MP	1.3 MP	2.3 MP	5 MP	8.9 MP	12.3 MP	2.1 MP	
ltem #	Monochrome: CS165MU <sup>a</sup> Color: CS165CU <sup>a</sup>	Mono.: CS135MU Color: CS135CU NIR-Enhanced Mono.: CS135MUN	Mono.: CS235MU Color: CS235CU	Mono., Passive Cooling: CS505MU Mono., Active Cooling: CC505MU Color: CS505CU Polarization: CS505MUP	Mono., Passive Cooling: CS895MU Mono., Active Cooling: CC895MU Color: CS895CU	Mono., Passive Cooling: CS126MU Mono., Active Cooling: CC126MU Color: CS126CU	Monochrome, Passive Cooling: CS2100M-USB Active Cooling: CC215MU	
Product Photos (Click to Enlarge)			0					
Electronic Shutter	Global Shutter		Glo	bal Shutter			Rolling Shutter <sup>b</sup>	
Sensor Type	CMOS			CMOS	4000 × 24.00	4000 × 2000	sCMOS	
Number of Pixels	1440 x 1080 (H x V)	1280 x 1024 (H x V)	1920 x 1200 (H x V)	2448 x 2048 (H x V)	4096 x 2160 (H x V)	4096 x 3000 (H x V)	1920 x 1080 (H x V)	
Pixel Size	3.45 μm x 3.45 μm	4.8 µm x 4.8 µm	5.86 µm x 5.86 µm	3.45	m x 3.45 μm		5.04 µm x 5.04 µm	
Optical Format	1/2.9" (6.2 mm Diag.)	1/2" (7.76 mm Diag.)	1/1.2" (13.4 mm Diag.)	2/3" (11 mm Diag.)	1" (16 mm Diag.)	1.1" (17.5 mm Diag.)	2/3" (11 mm Diag.)	
Peak Quantum Efficiency (Click for Plot)	Monochrome: 69% at 575 nm Color: Click for Plot	Monochrome: 59% at 550 nm Color: Click for Plot NIR: 60% at 600 nm	Monochrome: 78% at 500 nm Color: Click for Plot	Monochrome & Polarization: 72% (525 to 580 nm) Color: Click for Plot	Monochrome: 72% (525 to 580 nm) Color: Click for Plot	Monochrome: 72% (525 to 580 nm) Color: Click for Plot	Monochrome: 61% (at 600 nm)	
Max Frame Rate (Full Sensor)	34.8 fps	165.5 fps	39.7 fps	35 fps (CC505MU), 53.2 fps (CS505xx)	20.8 fps (CC895MU), 30.15 fps (CS895xx)	15.1 fps (CC126MU), 21.7 fps fps (CS126xx)	50 fps	
Read Noise	<4.0 e <sup>-</sup> RMS	<7.0 e <sup>-</sup> RMS	<7.0 e <sup>-</sup> RMS	<2	2.5 e⁻ RMS		<1 e <sup>-</sup> Median RMS; <1.5 e <sup>-</sup> RMS	
Digital Output	10 Bit (Max)	10 Bit (Max)		12 Bit (Max)			16 Bit (Max)	
PC Interface				USB 3.0				
Available Fanless Cooling	N/A	N/A	N/A	15 °C to 20 °C Bel	ow Ambient Tem	perature (CCxxx	MU Cameras Only)	
Housing Size (Click for Details)	0.59" x 1.72" x 1.86" (15.0 x 43.7 x 47.2 mm <sup>3</sup> )		Passively Cooled CMOS Camera sC TE-Cooled CMOS Camera TE-C					
	Mono. & Color: Brightfield Microscopy, General Purpose Imaging, Machine Vision, Material Sciences, Materials Inspection,	Mono., Color, & NIR: Brightfield Microscopy, Ca <sup>++</sup> Ion Imaging, Electrophysiology/Brain Slice Imaging, Flow Cytometry, Fluorescence Microscopy, General Purpose Imaging, Immunohistochemistry (IHC), Laser Speckle Imaging, Machine Vision, Material Sciences, Materials Inspection,	Mono. & Color: Autofluorescence, Brightfield Microscopy, Electrophysiology/Brain Slice Imaging, Fluorescence Microscopy, Immunohistochemistry (IHC), Machine Vision, Material Sciences,	Mono. & Color: Autofluorescence, Brightfield Microscopy, Electrophysiology/Brain Slice Imaging, Fluorescence Microscopy, Immunohistochemistry (IHC), Machine Vision, Material Sciences, Materials Inspection, Monitoring, Quantitative Phase- Contrast Microscopy,	Autofluorescence, Brightfield Microscopy, Electrophysiology/Brain Slice Imaging, Fluorescence Microscopy, Immunohistochemistry (IHC)		Passive & Active Cooling: Autofluorescence, Brightfield Microscopy, Fluorescence Microscopy, Immunohistochemistry (IHC), Material Sciences, Materials Inspection, Monitoring, Quantitative Phase-	





Limited to 13 fps at 40 MHz dual-tap readout for Gigabit Ethernet cameras; quad-tap readout is unavailable for Gigabit Ethernet cameras. Limited to 8.5 fps at 40 MHz dual-tap readout for Gigabit Ethernet cameras; quad-tap readout is unavailable for Gigabit Ethernet cameras. Gigabit Ethernet cameras operating in dual-tap readout mode are limited to 12-bit digital output.

# Hide Kiralux Polarization Camera with 5 MP Monochrome CMOS Sensor

Ciralux Polarization Camera with 5 MP Monochrome CMOS Sensor				
Part Number	Description	Price	Availability	
CS505MUP	Kiralux Polarization Camera, 5 MP Monochrome CMOS Sensor, USB 3.0 Interface	\$3,708.00	7-10 Days	

# Hide Scientific Camera Optional Accessories

# **Scientific Camera Optional Accessories**



Parts.

These optional accessories allow for easy use of the auxiliary port of our compact scientific (sCMOS & CMOS), actively-cooled scientific (sCMOS & CMOS), or scientific CCD cameras. These items should be considered when it is necessary to externally trigger the camera, to monitor camera performance with an oscilloscope, or for simultaneous control

Click to Enlarge of the camera with other instruments.

For our USB 3.0 cameras, we also offer a PCIe USB 3.0 card and extra cables for facilitating the connection to the computer.



Arduino to trigger a compact scientific camera

Click to Enlarge Auxiliary I/O Cable (8050-CAB1)

The 8050-CAB1 is a 10' (3 m) long cable that mates with the auxiliary connector on our scientific cameras\* and provides the ability to externally trigger the camera as well as monitor status output

signals. One end of the cable features a male 12-pin connector for connecting to the camera, while the other end has a male 6-pin Mini Din connector for connecting to external devices. This cable is ideal for use with our interconnect break-out boards described below. For information on the pin layout, please see the *Pin Diagrams* tab above.

\*The 8050-CAB1 cable is not compatible with our former-generation 1500M series cameras.

# Interconnect Break-Out Board (TSI-IOBOB)

The TSI-IOBOB is designed to "break out" the 6-pin Mini Din connector found on our scientific camera auxiliary cables into five SMA connectors. The SMA connectors can then be connected using SMA cables to other devices to provide a trigger input to the camera or to monitor camera performance. The pin configurations are listed on the *Pin Diagrams* tab above.

#### Interconnect Break-Out Board / Shield for Arduino (TSI-IOBOB2)

The TSI-IOBOB2 offers the same breakout functionality of the camera signals as the TSI-IOBOB. Additionally, it functions as a shield for Arduino, by placing the TSI-IOBOB2 shield on a Arduino board supporting the Arduino Uno Rev. 3 form factor. While the camera inputs and outputs are 5 V LVTTL, the TSI-IOBOB2 features bi-directional logic level converters to enable compatibility with Arduino boards operating on either 5 V or 3.3 V logic. Sample programs for controlling the scientific camera are available for download from our software page, and are also described in the manual (found by clicking on the red Docs icon below). For more information on Arduino, or for information on purchasing an Arduino board, please see www.arduino.cc.

The image to the right shows a schematic of a configuration with the TSI-IOBOB2 with an Arduino board integrated into a camera imaging system. The camera is connected to the break-out board using a 8050-CAB1 cable that must be purchased separately. The pins on the shield can be used to deliver signals to simultaneously control other peripheral devices, such as light sources, shutters, or motion control devices. Once the control program is written to the Arduino board, the USB connection to the host PC can be removed, allowing for a stand-alone system control platform; alternately, the USB connection can be left in place to allow for two-way communication between the Arduino and the PC. The compact size of 2.70" x 2.10" (68.6 mm x 53.3 mm) also aids in keeping systems based on the TSI-IOBOB2 compact.

#### USB 3.0 Camera Accessories (USB3-MBA-118 and USB3-PCIE)

We also offer a USB 3.0 A to Micro B cable for connecting our cameras to a PC. Please note that one USB3-MBA-118 cable is included with each USB 3.0, passively-cooled, compact camera; our actively-cooled cameras ship with an appropriate USB 3.0 cable and should not be used with the USB3-MBA-118. The USB3-MBA-118 cable measures 118" long and features screws on either side of the Micro B connector that mate with tapped holes on the camera for securing the USB cable to the camera housing. When operating USB 3.0 cameras it is strongly recommended that the Thorlabs-supplied USB 3.0 cable be used, with the retention screws securely fastened. Due to the high data rates involved, users may experience problems when using generic USB 3.0 cables.

Cameras with USB 3.0 connectivity may be connected directly to the USB 3.0 port on a laptop or desktop computer. USB 3.0 cameras are not compatible with USB 2.0 ports. Host-side USB 3.0 ports are often blue in color, although they may also be black in color, and typically marked "SS" for SuperSpeed. A USB 3.0 PCIe card is sold separately for computers without an integrated Intel USB 3.0 controller. Note that the use of a USB hub may impact performance. A dedicated connection to the PC is preferred.

Part Number	Description	Price	Availability
8050-CAB1	I/O Cable for Scientific CCD and Compact Scientific Cameras	\$76.49	Today
TSI-IOBOB	VO Break-Out Board for Scientific CCD and Compact Scientific Cameras	\$68.96	Today
TSI-IOBOB2	Customer Inspired!&nbspl/O Break-Out Board for Scientific CCD and Compact Scientific Cameras with Shield for Arduino (Arduino Board not Included)	\$99.06	Today
USB3-MBA- 118	USB 3.0 A to Micro B Cable, Length: 118" (3 m)	\$38.69	Today
USB3-PCIE	USB 3.0 PCI Express Expansion Card	\$66.28	Today

Hide Replacement SM1 to C-Mount Adapter

The SM1A10A is a replacement SM1 to C-Mount adapter for the non-cooled Kiralux<sup>®</sup> and Quantalux<sup>®</sup> cameras. This adapter has external SM1 (1.035"-40) threads and internal C-Mount (1.00"-32) threads for compatibility with many microscopes, machine vision camera lenses, and C-Mount extension tubes. The adapter also comes with a SM1NT locking ring.

Part Number	Description	Price	Availability
SM1A10A A	Adapter with External SM1 Threads and Internal C-Mount Threads, 6.9 - 8.9 mm Spacer	\$33.00	Today

Visit the *Polarization Camera with 5.0 MP Monochrome CMOS Sensor* page for pricing and availability information: https://www.thorlabs.com/newgrouppage9.cfm?objectgroup\_id=13033

